

Spherical astronomy of stars and deep-sky objects

End goal: Be able to calculate the position of a star or DSO to decent precision from its catalog coordinates

Pre-requisites:

- * Functional knowledge of algebra and trigonometry
- * Basic understanding of astronomy

Not covered: Positions of planets and solar system objects
(This is much more complicated)

Outline:

Introductory topics (light on math):

- Units for angle measurement
- Calendars and time measurement
- Celestial sphere, celestial poles, celestial equator, horizon
- Horizontal coordinate system
- Airmass and atmospheric refraction
- Ecliptic and the equinoxes
- Equatorial coordinate system
- Hour angle and Sidereal time

Outline:

Main topics (more math-heavy)

- Julian Day and Calculation of Local Sidereal Time
- Spherical triangles and their solution
- Example application: North angle at a given alt/azimuth.
- Main application: Equatorial \rightarrow horizontal coordinates
- Precession of the equinoxes
 - Formulae for precession
 - Brief discussion of other effects

Ref: Astronomical Algorithms Jean Meeus

Units for angle measurement in astronomy:

Degrees - most common

$$1 \text{ arcminute} = \left(\frac{1}{60} \right)^\circ$$

Radians - for calculations.

$$1 \text{ arcsecond} = \left(\frac{1}{3600} \right)^\circ$$

arcminute is denoted as ' and arcsecond as "

$$\text{Eg: } 15^\circ 30' 45'' = \left(15 + \frac{30}{60} + \frac{45}{3600} \right)^\circ = 15.5125^\circ$$

"Hours": 1 hour = 15° , used as a measure of angle

Based on the fact that earth rotates 360° in 24h.

$$\text{Eg: } 15^h 30^m 45^s = \left[\left(15 + \frac{30}{60} + \frac{45}{3600} \right) \times 15 \right]^\circ \\ = 232.6875^\circ$$

Quick Calculations: These approximate calculations help a lot for rough estimates.

Earth rotates 360° in 24 hours $\Rightarrow 15^\circ$ in 1 hour,

$$\Rightarrow \boxed{1^\circ \text{ in 4 minutes}}$$

Earth revolves 360° in 365 days $\Rightarrow \approx 1^\circ$ in a day

$$\Rightarrow 30^\circ \text{ (or 2 hours) in a month}$$

$$\boxed{1 \text{ month} \rightarrow 2 \text{ hours}}$$

not sun/moon/planet

i.e. star that is "on the meridian" (approx: overhead) at 8PM on 1st Jan, will be $\approx 30^\circ$ west at 8PM on 1st Feb

Calendars:

The calendar we use today is called the Gregorian Calendar.
An important older calendar: Julian Calendar

1 year = 365.24219 days
cycle of seasons rotation

Julian calendar: Assumed 1 Julian year = 365.25 days.

Hence: Every year has 365 days except for
Every 4th year (leap year) which has 366
days \Rightarrow Average year has 365.25 days

Gregorian Calendar: Brought two changes:

1) The average year is 365.2425 days long.
This is split as:

Normal year = 365 days

Every 4th year except centurials = 366 days

Every 100th year = 365 days

Every 400th year = 366 days (eg: 2000)

2) After 4th Oct 1582, the next day was
15th Oct 1582.

Time Measurement:

We measure "mean solar time" for our activities.

i.e. Every day has the same length although sun has different rate of E-W motion as seen from earth depending on the season.

The earth's rotation speed varies

- * Mean Solar Time tracks this variation
(Leap seconds are added from time-to-time)
- * "Dynamical time" is the real uniform time that is unaffected by this variation.
(for ephemerides)

Timezones: UTC → World standard tracking (mean) solar transit over Greenwich

Your timezone has a UTC offset

India : UTC + 5:30

California: UTC -8 in winter

UTC -7 in summer

etc.

Astronomers tend to always measure time in UTC.

⇒ First step in any calculation is to convert Local Time (LT) to UTC (a.k.a. \approx UT)

local mean time at a specific place is

$$\text{UTC} + \frac{\text{longitude in degrees}}{15} \text{ hours}$$

[Convention: Eastern longitudes are +ve]

Timezones are a convenience so we don't go crazy.

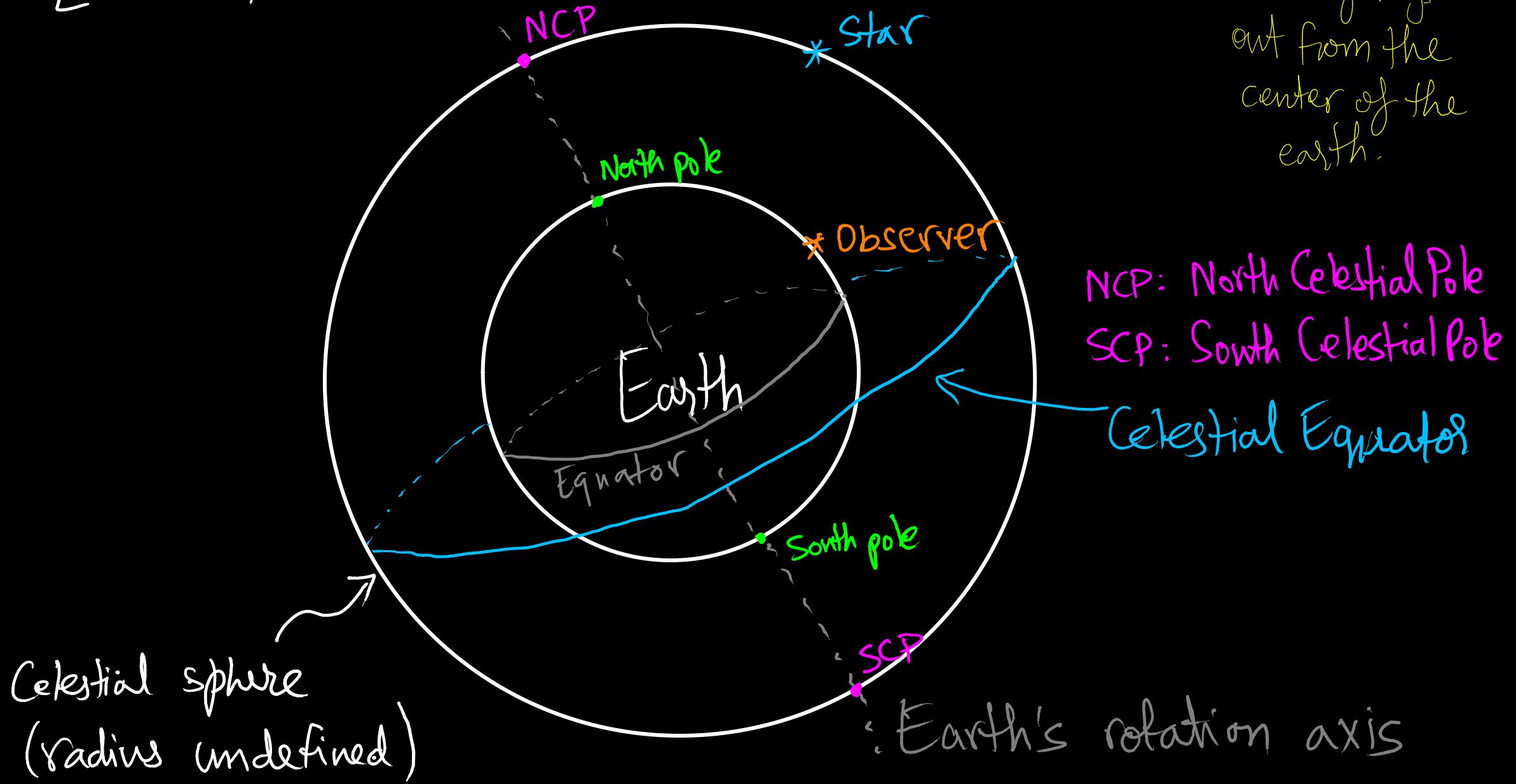
IST is calibrated to 82.5°E longitude

Eg: Local mean time for Bhuj city is

$$\approx \text{IST} - 50 \text{ min}$$

The Celestial Sphere: All celestial objects appear to lie on a sphere called the Celestial Sphere.

[Our eyes can't estimate the distance!]



If this is confusing, think in terms of drawing rays out from the center of the earth.

NCP: North Celestial Pole

SCP: South Celestial Pole

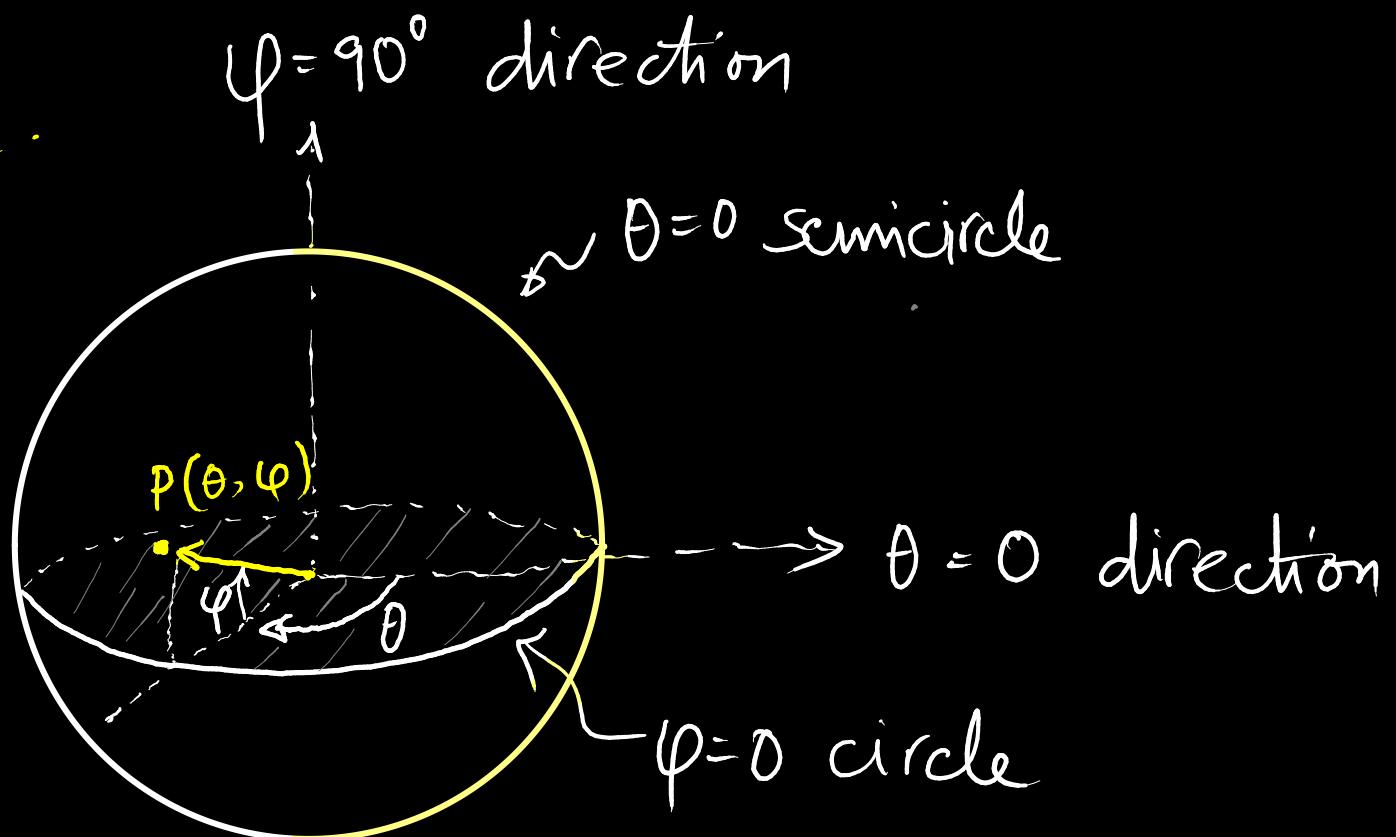
Celestial Equator

Any point on a sphere can be described in terms of two angles:

Denoted by θ, φ here.

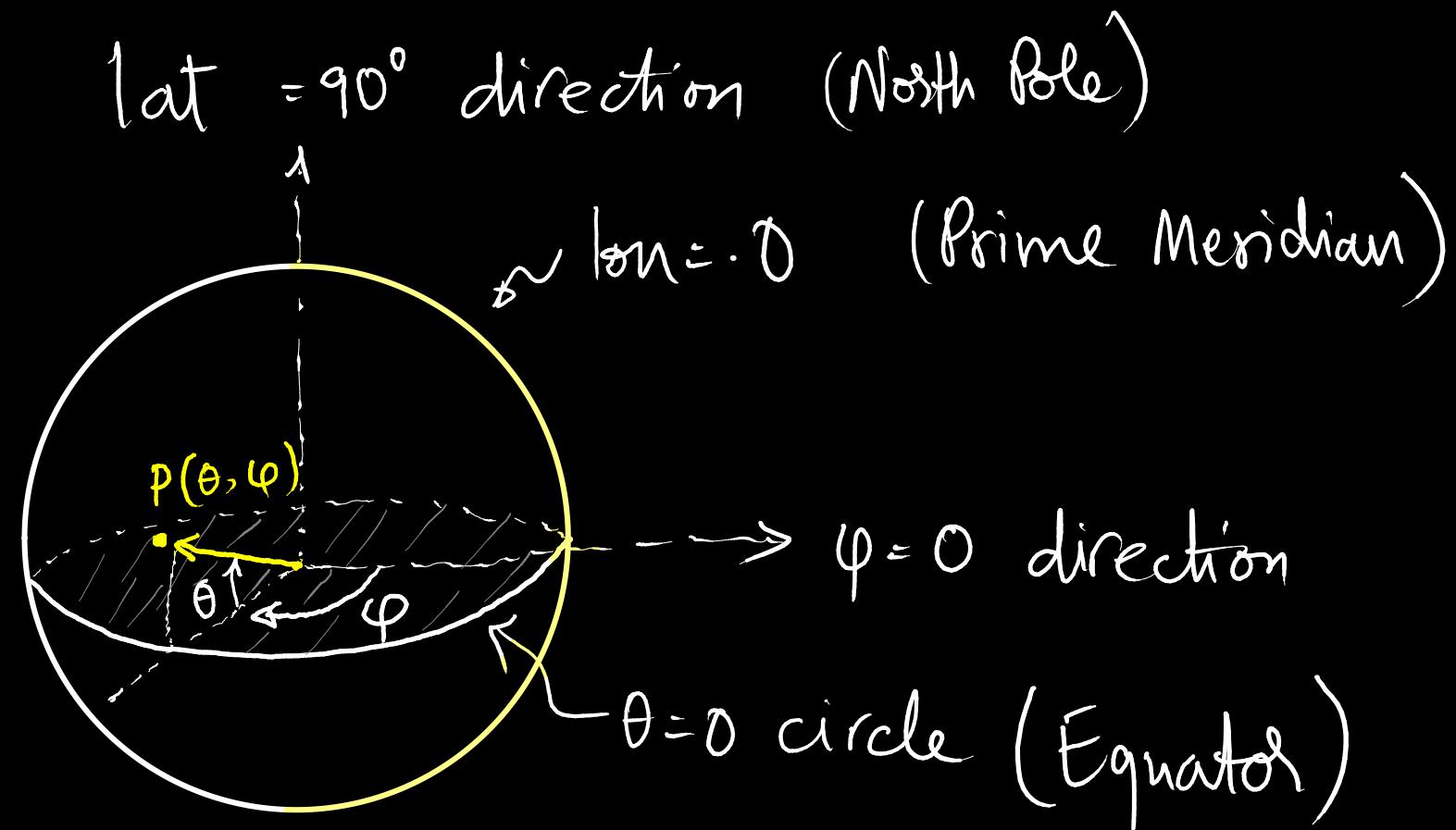
$$-90^\circ \leq \varphi \leq 90^\circ$$

$$0^\circ \leq \theta < 360^\circ$$



The coordinate system needs two reference directions / points / circles

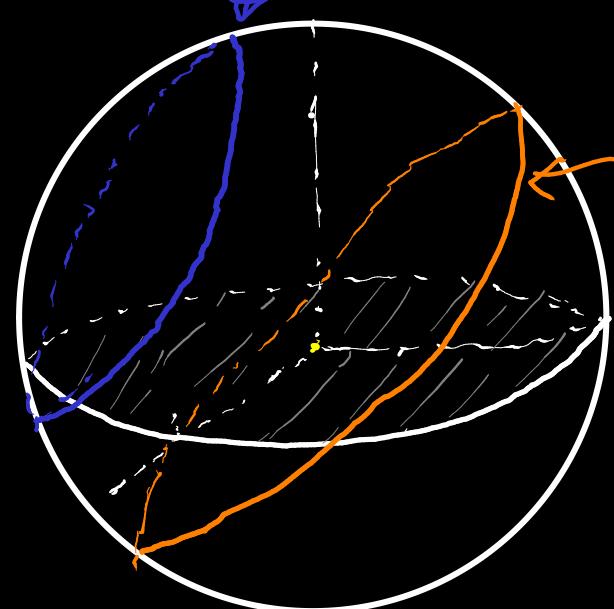
For earth, we use latitude and longitude:



For the sky, we use RA and Declination (covered later)

Great circles: Circles on a sphere whose center coincides with the center of the sphere
(Radius of a great circle = radius of the sphere)

Not a great circle



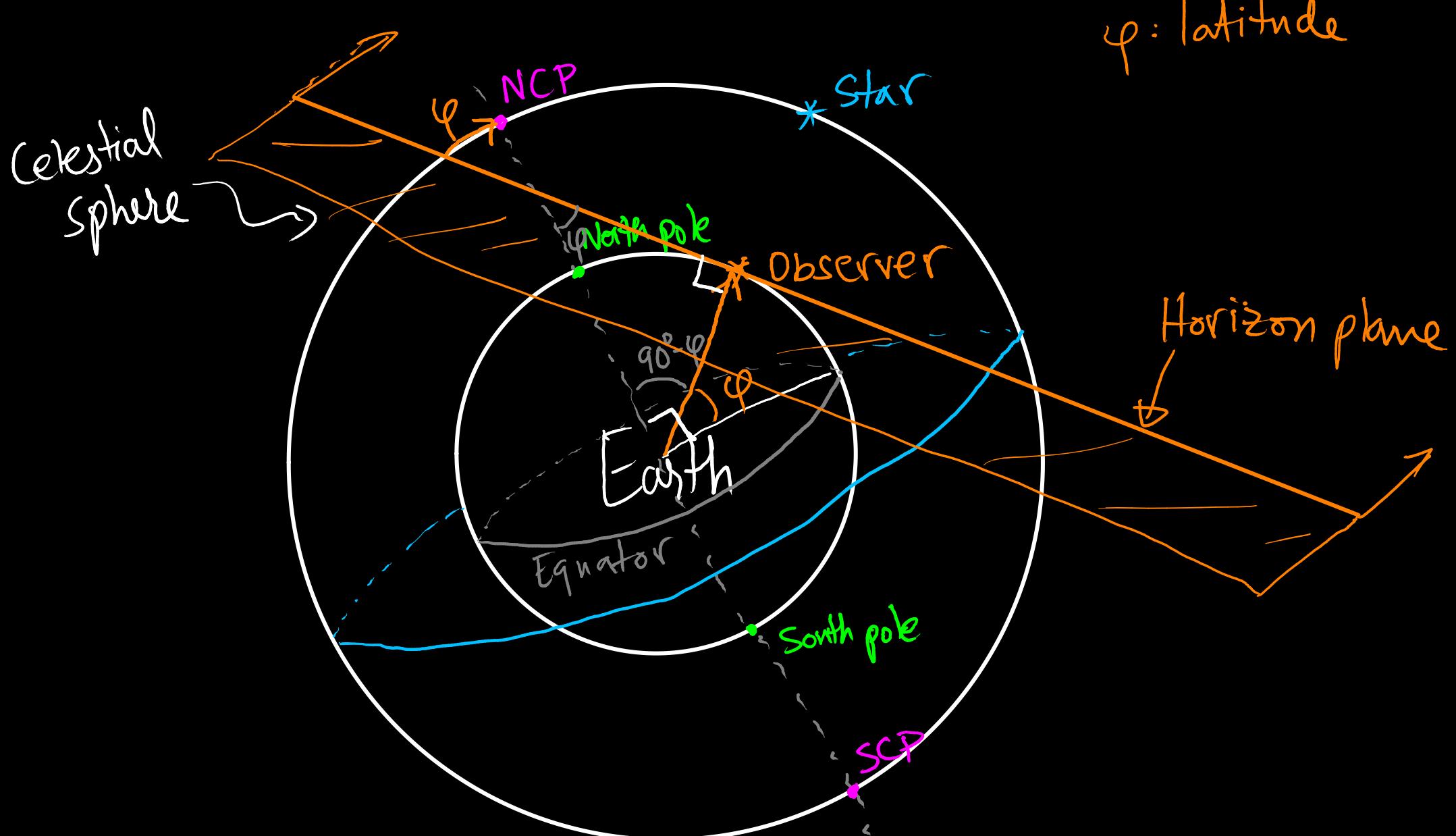
A great circle

Shortest path between
two points on a sphere
→ arc of a great circle

We say that
the great circles
are geodesics on
the sphere

Equator is a great circle. Arctic circle, tropic of cancer etc are not. Circles of constant longitude are great semi-circles. The equator is the only circle of constant latitude that is a great circle

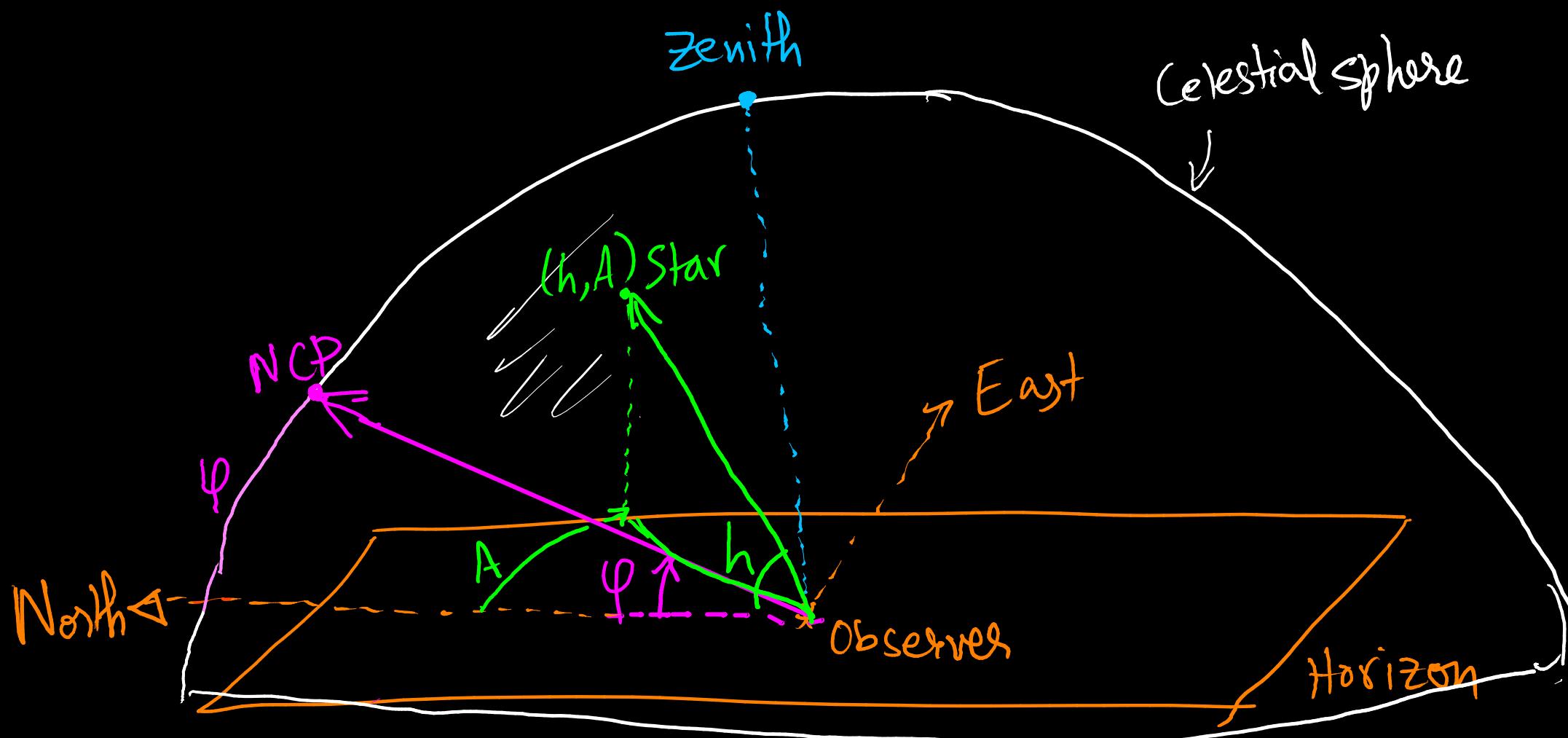
Horizon: is the plane tangent to the earth at the location of the observer



Altitude of NCP as seen by Observer = Latitude of observer

Horizontal Coordinate System: The natural coordinate system for the observer.

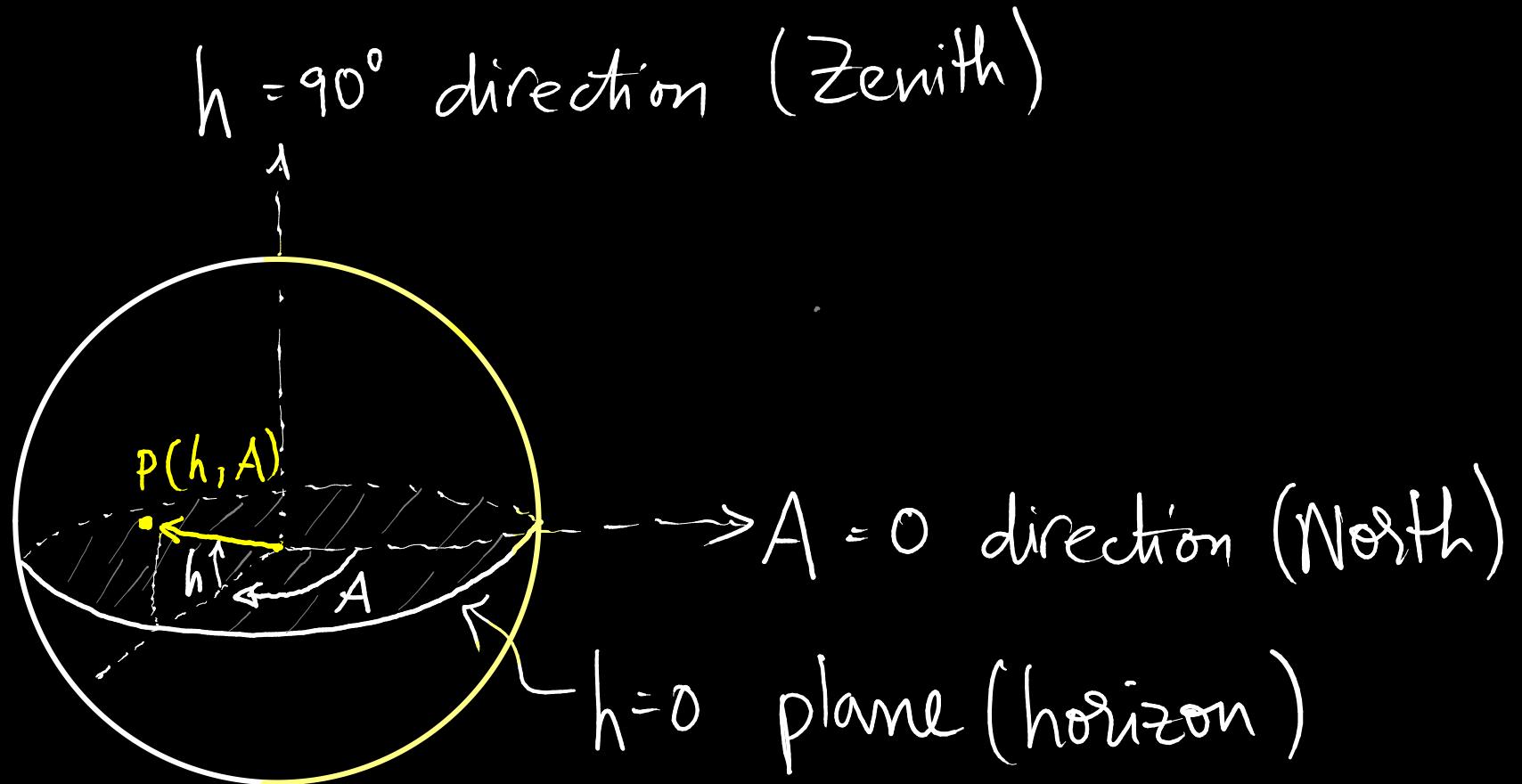
φ : Latitude of observer



h : Altitude of the star

A : Azimuth of the star

Convention we will use: $A=0$ at north and A increases eastward

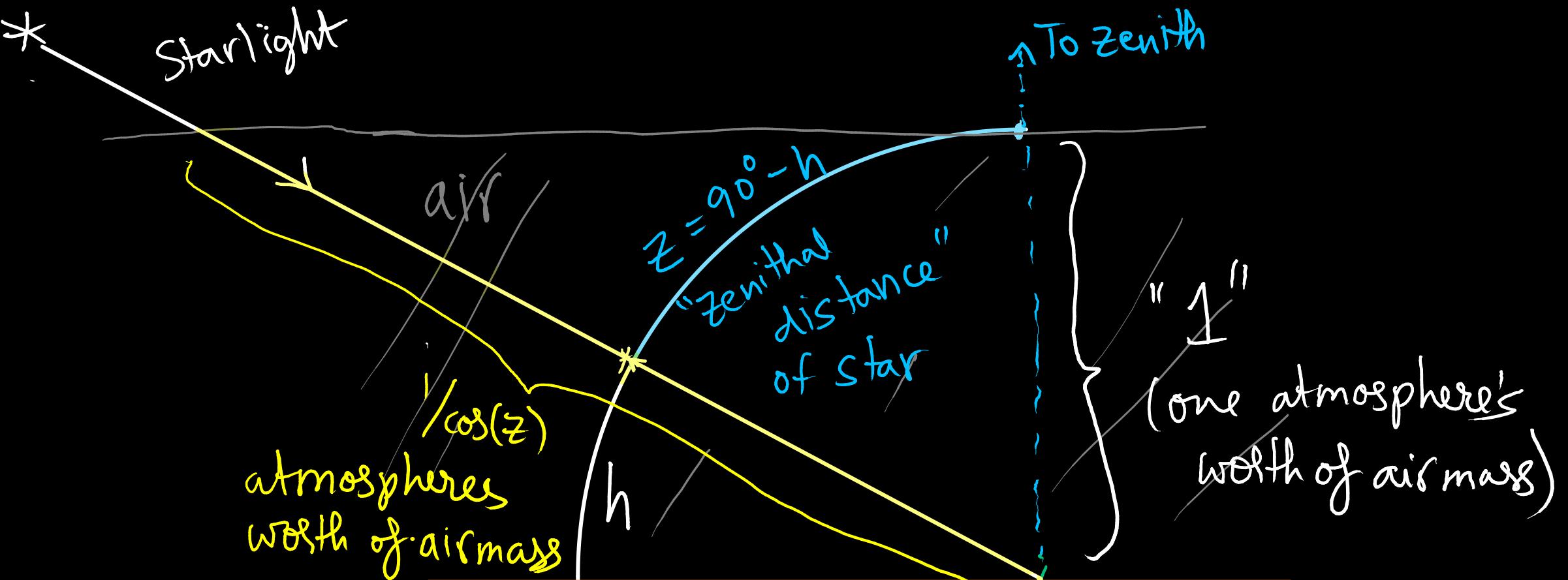


Altitude: looking up and down

Azimuth: Looking around.

Airmass: Amount of atmosphere the starlight is going through

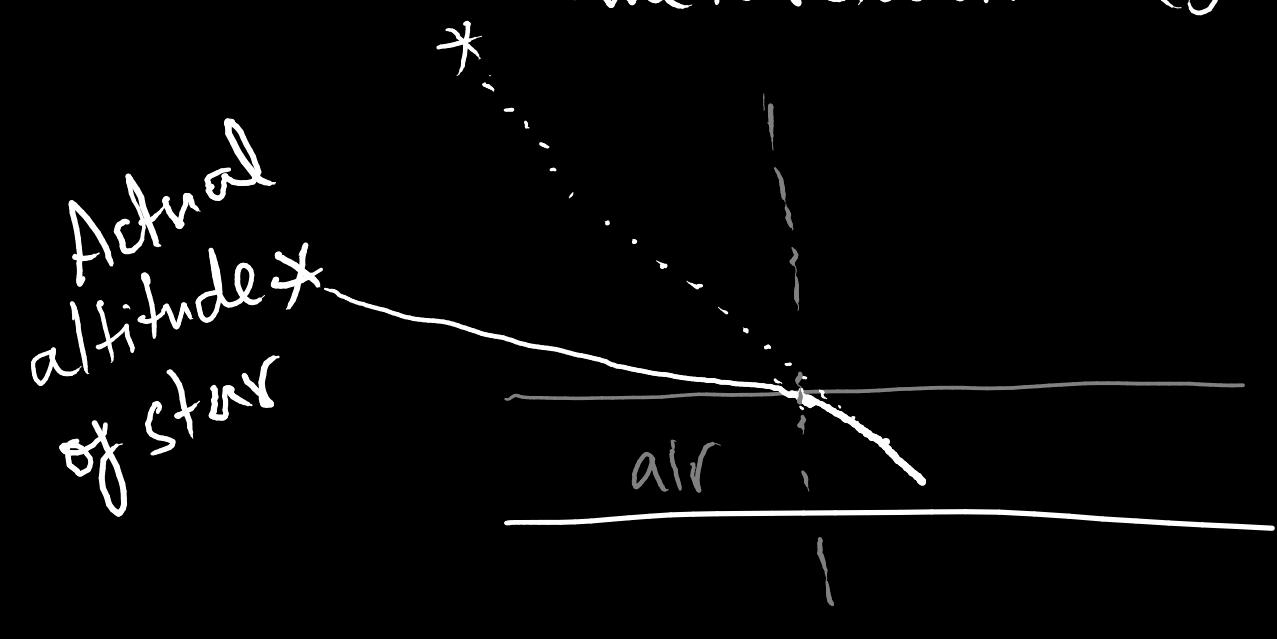
"Plane parallel approximation": Uniform, flat atmosphere



$$\text{Airmass} = \sec(z)$$

Atmospheric Refraction: Causes objects to appear higher than they actually are

Altitude as seen
due to refraction (greatly exaggerated)



Light bends more and more towards the normal as it goes through increasingly denser air

Atmospheric Refraction: Empirical formula by Saemundsson

$$\text{Correction} = \frac{p}{101 \text{ kPa}} \times \frac{283}{(273 + T/\text{°C})} \times \frac{1.02}{\tan \left(h + \frac{10.3}{h + 5.11} \right)}$$

↑ pressure
temperature
alt. in degrees

arcmin

h must be in degrees and the argument to $\tan()$ should be interpreted as being in degrees. Correction is obtained in arcmin.

$$\Rightarrow \text{Apparent altitude } h_a = h + \frac{\text{correction}}{60}$$

\nwarrow in degrees \nearrow or in degrees

Atmospheric refraction: the inverse formula by G.A. Bennett

Note: the formulas are only approximately inverses of each other

$$\text{Correction} = \frac{p}{101 \text{ kPa}} \times \frac{283}{(273 + T/^\circ\text{C})} \times \frac{1}{\tan \left(h_a + \frac{7.31}{h_a + 4.4} \right)}$$

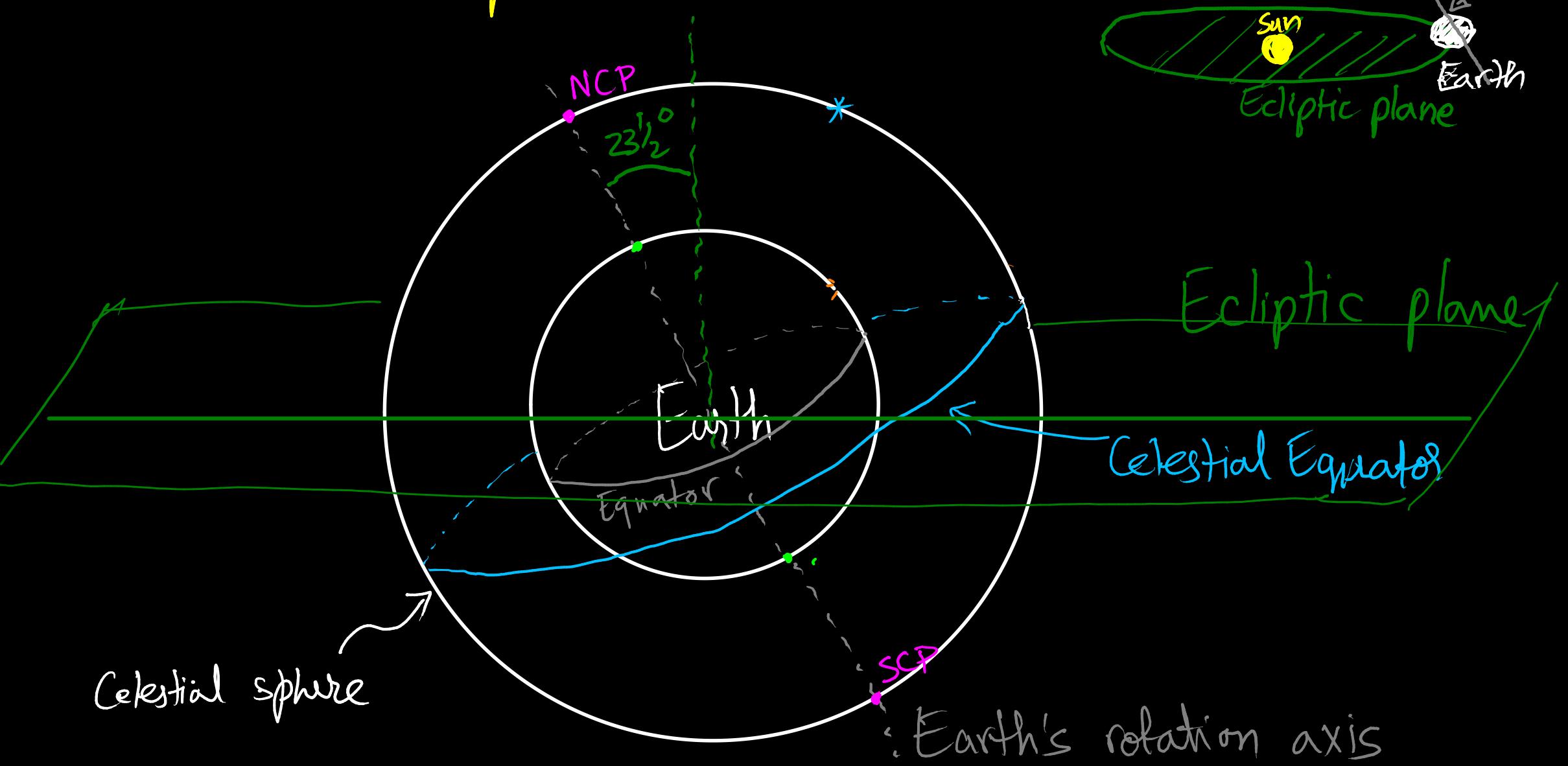
pressure
temperature
apparent alt. in degrees
arcmin

$$h = h_a - \frac{\text{correction}}{60}$$

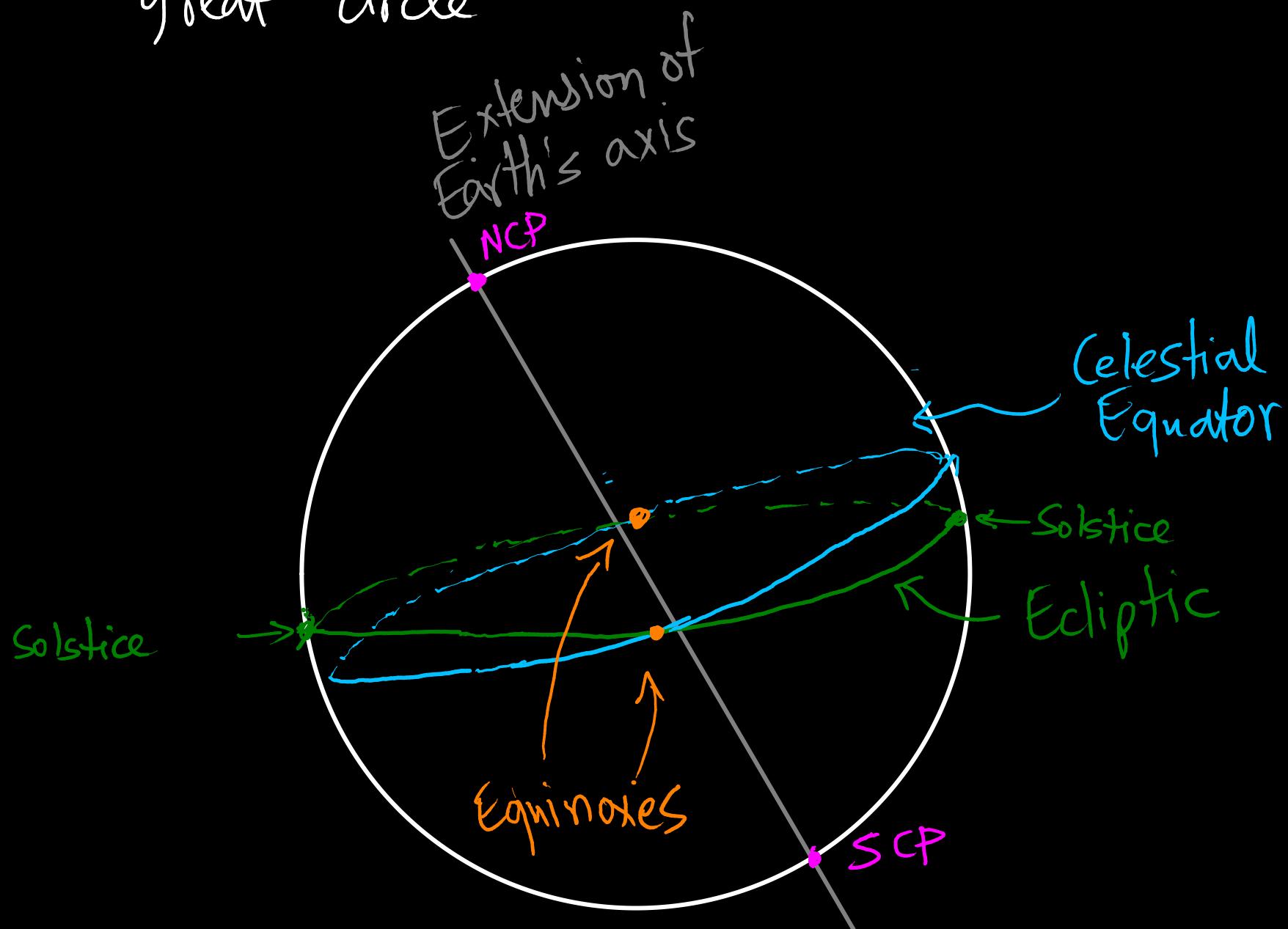
degrees
degrees

Ecliptic: The plane of the earth's orbit around the sun.

Most solar system objects (except comets) lie more or less on this plane.



Ecliptic: When projected onto the celestial sphere, it is a great circle



The two circles intersect at two points called the equinoxes.

Equinoxes: The two equinoxes are called "Vernal" (Spring) Equinox and Autumnal Equinox.

When the sun is at these points, the day & night are of equal length.

≈ March 22nd : Sun is at Vernal Equinox

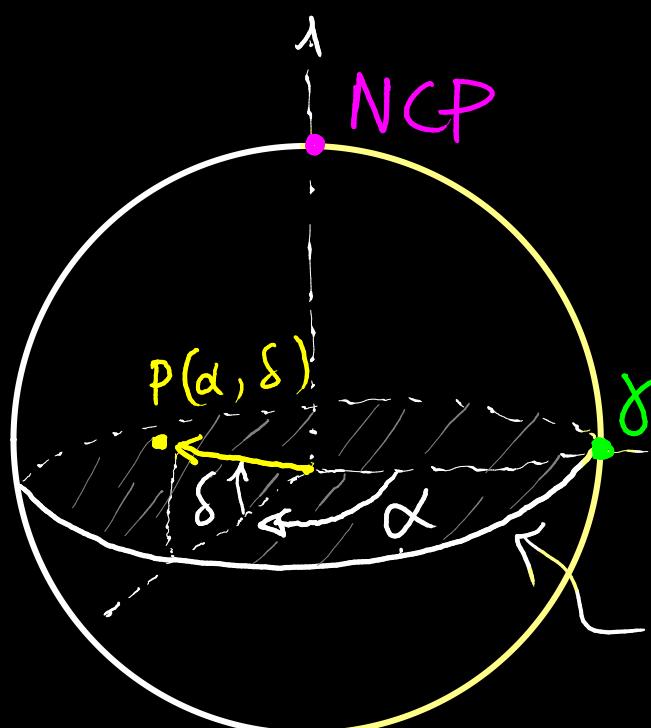
≈ September 22nd : Sun is at Autumnal Equinox

Equatorial Coordinates: A coordinate system based on the celestial equator and Vernal equinox that is (approximately) fixed to the sky.

α : Right Ascension (RA) - roughly like longitude

δ : Declination (Dec) - roughly like latitude.

$\delta = 90^\circ$ direction (North Celestial Pole)

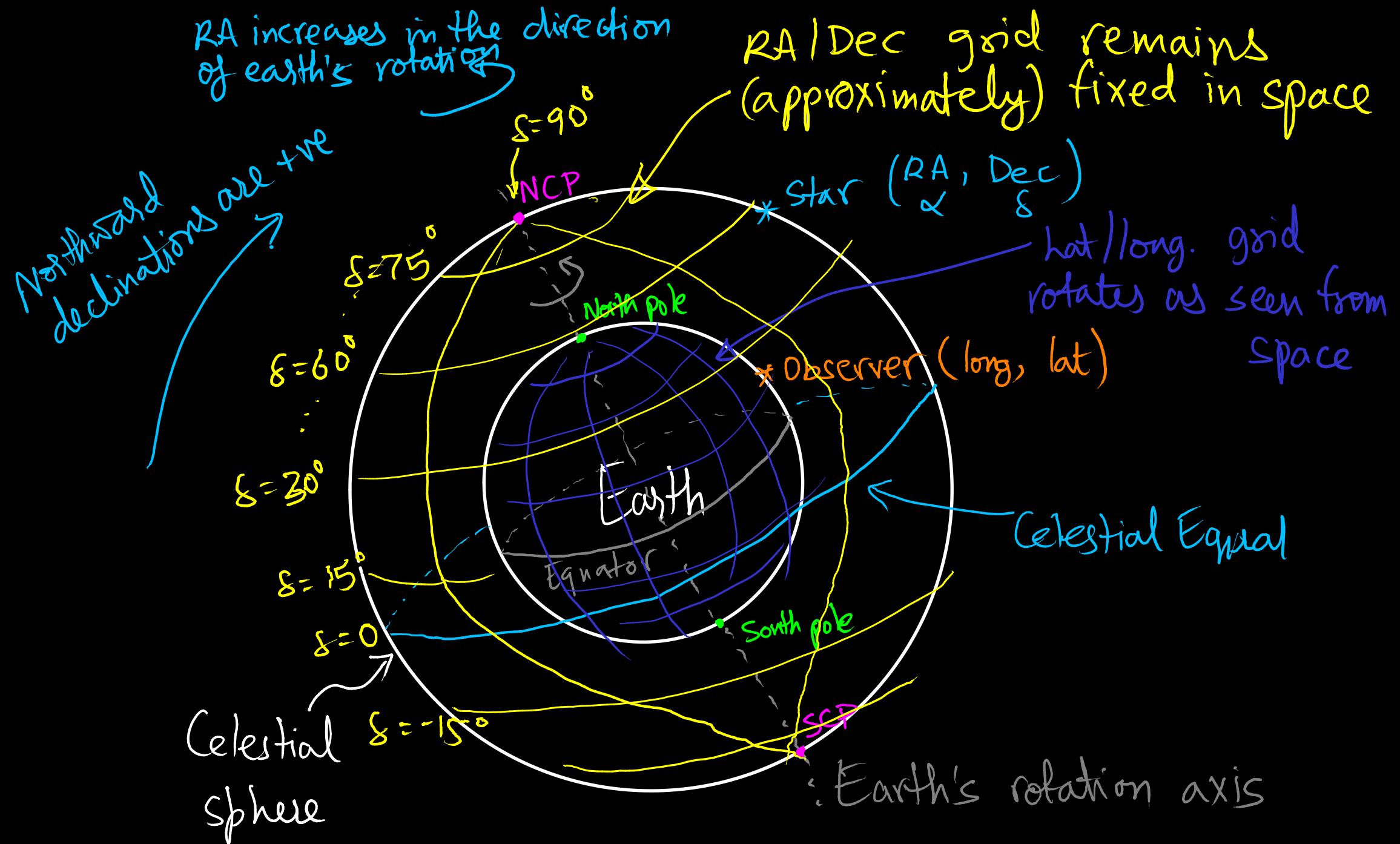


The Vernal Equinox is denoted by γ } a.k.a First point of Aries

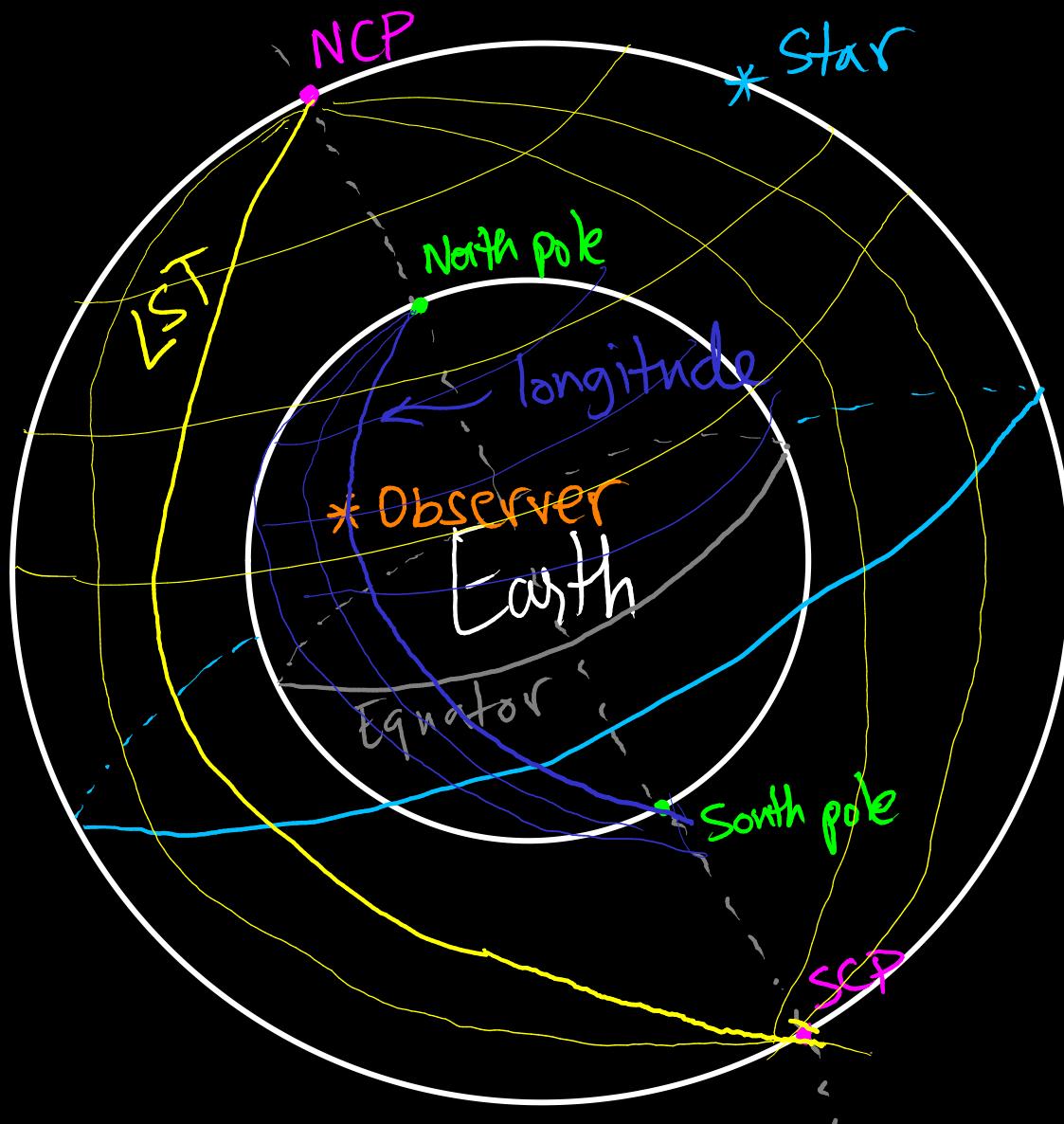
$\rightarrow \alpha = 0$ direction: Vernal Equinox

$\delta = 0$ circle (Celestial Equator)

Whereas the earth rotates,
latitudes and longitudes are fixed to the earth and
rotate with it; RA and Dec are (approximately) fixed
to the sky & do not rotate with the earth



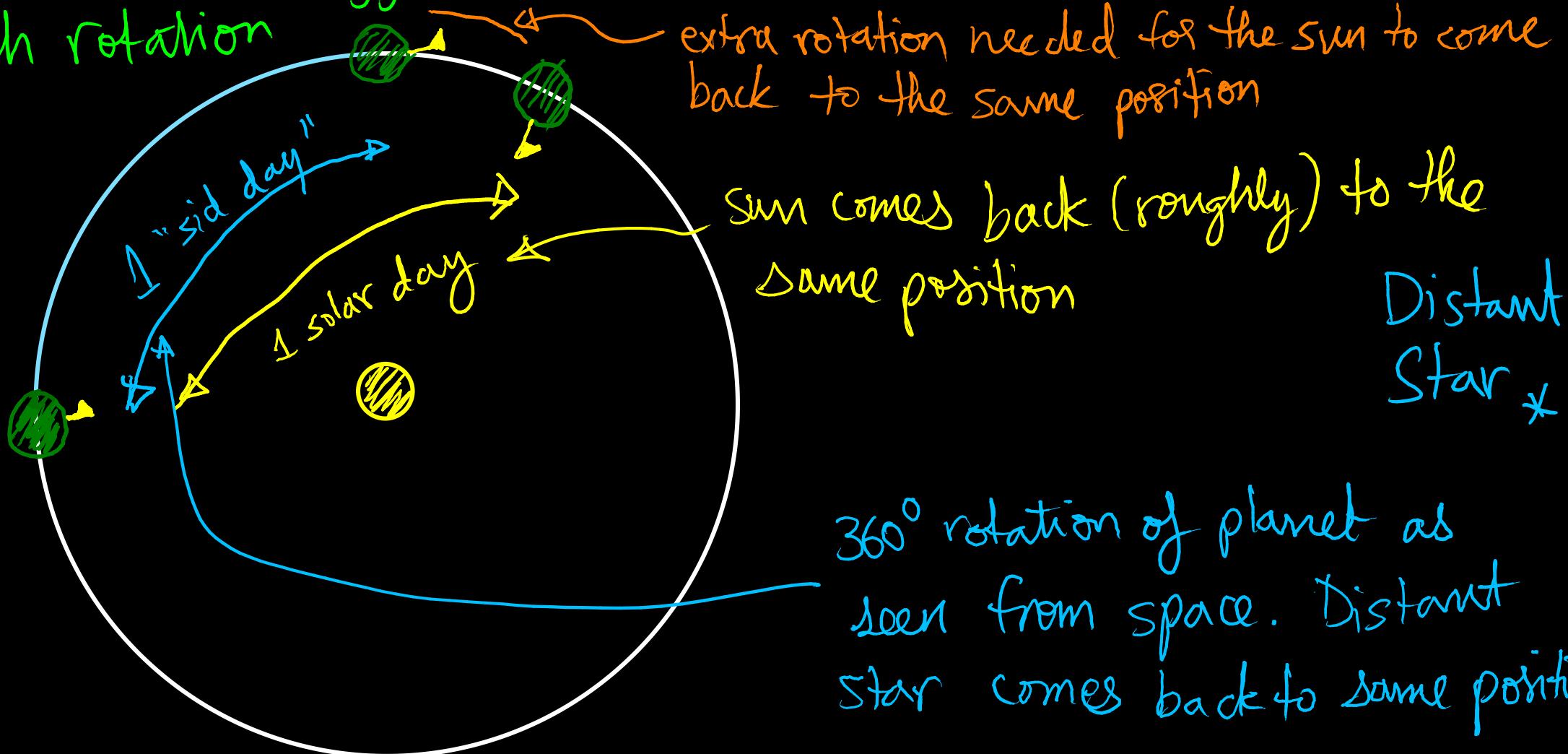
Local Sidereal Time: The RA that coincides with the longitude of the observer (the "meridian") is the local sidereal time.



The Sidereal "Clock": The sidereal clock follows the earth's position w.r.t. the stars*
(*ignoring precession)

The usual (mean solar) clock follows the earth's position w.r.t the sun.

To illustrate: Exaggerated example of a planet that revolves 90° for each rotation



For earth: 1 (mean solar) day = 24 hours

regd rotation
to get
star back in
same position

$$\approx 360^\circ + \frac{360^\circ}{365}$$

total rotation
as seen from
space

||

$$\Rightarrow \text{Sidereal day} = 24 \text{ hours} - 1^\circ$$

extra rotation
needed to get the
sun to the
same spot

$$= 24 \text{ hours} - 4 \text{ min}$$

$$\Rightarrow \underline{23^h 56^m}$$

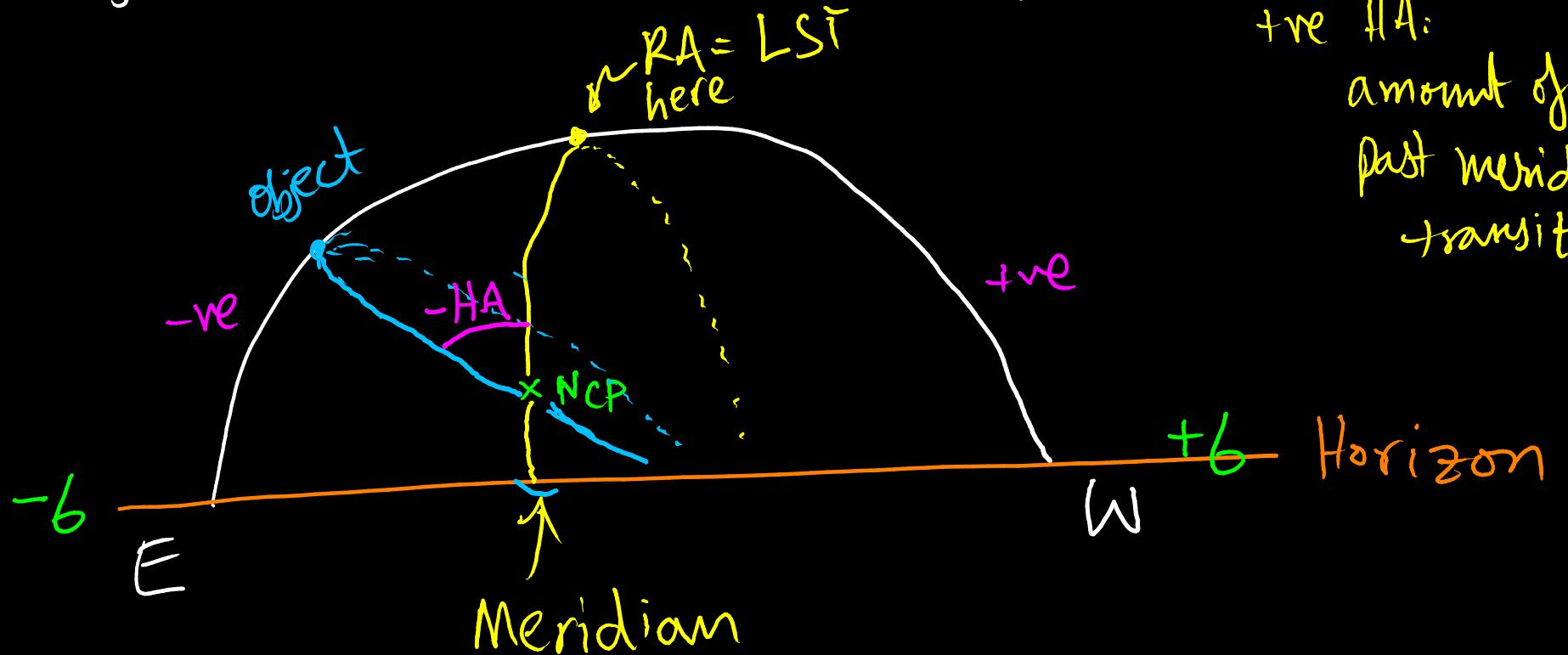
More accurately: $23^h 56^m 4.0905^s$ or 86164.1s .
1 second of time $\Rightarrow 1.00273790935 \text{ s}$ change in LST.

Hour Angle: $HA = LST - \alpha$

↑
Hour angle of
an object ↑
RA at
meridian ↑
RA
of object

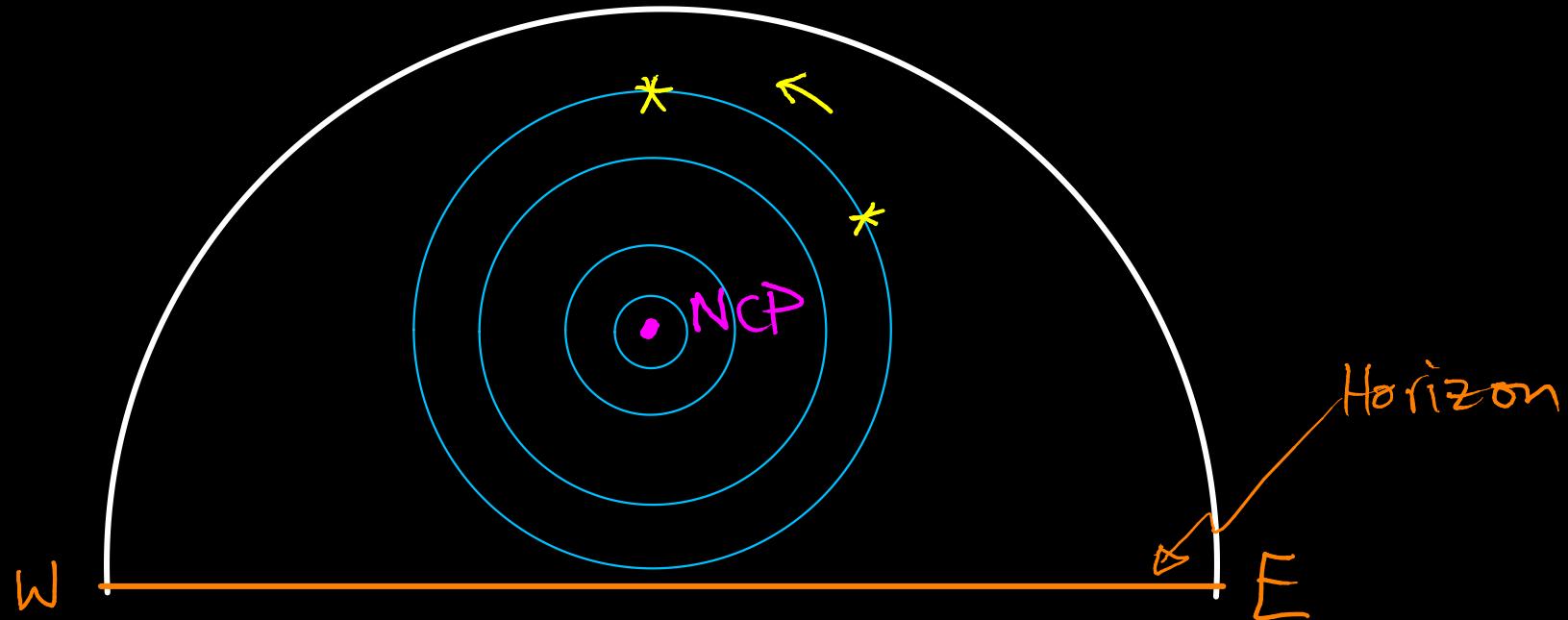
-ve HA:
amount of time
object will get
to meridian

+ve HA:
amount of time
past meridian
transit



Angle from the meridian (measured in hours); objects past
the meridian have +ve values (west); before \Rightarrow -ve (east)

Motion of the stars in the sky: The stars follow circles of fixed declination as the earth rotates.



The only great circle of fixed dec. is the celestial equator

Star on the equator moves $\approx 1^\circ$ in 4 minutes.

Star at declination δ moves $\approx 1^\circ \times \cos(\delta)$ in 4 minutes

(Although its path still subtends 360° around the NCP, the angular distance it covers is only $360^\circ \times \cos(\delta)$)